

2020-2021 TTC Catalog

MAP 190 Introduction to Animation

Lec: 2.0 Lab: 3.0 Credit: 3.0

This course covers basic skills in professional 3-D modeling and animation software used by the animation, visual effects and video game industries.

Corequisite

ARV 217

or

MAP 112

Course Offered

Fall

Spring

Grade Type

Letter Grade

Division

Film, Media and Visual Arts